Cognitio College (Kowloon) Report on the Use of the Life-wide Learning Grant 2023-24 School Year

Schools are required to upload this Report or the School Report which consist of this Report endorsed by their SMCs / IMCs onto the homepage of the schools for the sake of enhancing transparency and in accordance with the established practice.

Category 1: To organise / participate in life-wide learning activities

Categ	ory 1: To organise / participate in life-wio	de learning activities	1			1								
			Target S	Students						Essential Learning Experiences (Please put a ü the appropriate box(es);				
	Name, Brief Description and Objective of			1	Actual Expenses	Actual Expenses	Nature of	Domain (Please select or fill in the			more than	one option can	be selected)	
No.	the Activity	Date	Level	Number of Participants	(\$)	per Person (\$)	Expenses*	domain of the activity as appropriate)	Evaluation Results	Intellectual Development (closely linked with curriculum)	<u>V</u> alues Education	Physical and Aesthetic Development	Community <u>S</u> ervice	<u>C</u> areer-related Experiences
1.1	Local Activities: To organise life-wide learning	ng activities in different KLAs / c	cross-KLA / curricu	ulum areas to enl	nance learning effect	tiveness, or to org	anise diversifie	ed life-wide learning activities to c	ater for students' interests and abilities for stretching students' po	otential and nur	turing in stude	nts positive val	ues and attitud	es
1	AFTEC drama performance and pre-show workshop	27 Feb & 6 Mar 2024	S1	141	\$14,100.00	\$100.00	El	English Language	More than 90% of the S1 students attended the AFTEC drama performance held in Yuen Long Theatre. They actively participated in pre-show workshop and the	~		✓		
2	Travel expense for the AFTEC drama performance	6 Mar 2024	S1	141	\$7,252.00	\$51.43	E2	English Language	interactive session towards the end of the show. Students submitted journal responses afterwards and their performance was satisfactory.	~		√		
3	Training for drama performance	Sep - Dec 2023	S1 - S6	20	\$2,296.45	\$114.82	EI	English Language	English Drama Team members achieved good results in Speak Up! Act Out! Drama Competition. Merit awards were awarded to a team in the Improvised Drama Category and another team in the Devised Drama Category. One student received the Outstanding Actor Award. The members also facilitated the delivery of the Outreach Drama Workshop, where they rehearsed and performed with primary students.	~	√	4	*	
4	Life Planning programmes / activities	Whole year	S1 - S6	700	\$12,505.56	\$17.87	El	SDC	93% students agreed that the programmes helped them set goals in life planning.					✓
5	Instrumental classes for Cognitio College Symphonic Band members	Whole year	S1 - S6	50	\$88,320.00	\$1,766.40	El	Arts (Music)	Instrumental classes were offered for Cognitio College Symphonic Band members and 78% of the participants performed satisfactorily in the classes.		√	*		
6	Training programmes of School Basketball Teams	Whole year	S1 - S6	60	\$33,600.00	\$560.00	E5	Physical Education			✓	✓		
7	Training programmes of School Rope Skipping Teams	Whole year	S1 - S6	20	\$16,400.00	\$820.00	E5	Physical Education			✓	√		
8	Training programmes of School Table- tennis Teams	Whole year	S1 - S6	20	\$53,369.00	\$2,668.45	E5	Physical Education	Students actively participated in the training. Through the trainings, they are able to build up better skills, communication skills, leadership skills, and sense of belongings.		✓	√		
9	Training programmes of School Volleyball Teams	Whole year	S1 - S6	60	\$103,450.00	\$1,724.17	E5	Physical Education			✓	✓		
10	Training programmes of School Track and Field Teams	Whole year	S1 - S6	40	\$66,545.00	\$1,663.63	E5	Physical Education			✓	√		
11	Participation in Inter-school sports competitions	Whole year	S1 - S6	100	\$10,770.00	\$107.70	E3	Physical Education	Students are able to join various compettions, mainly		✓	~		
12	School sports competition	Whole year	S1 - S6	100	\$5,081.00	\$50.81	Е3	Physical Education	orgaized by HKSSF. We got good result in table tennis and track & field comeptitons		1	~		
13	Training programmes of Dance Team	Whole year	S1 - S6	30	\$43,200.00	\$1,440.00	E5	Physical Education	Dance club members got chances to perform in front of schoolmates and compete with others outside the school.		√	~		
14	Model Class competition	Whole year	S1 - S6	682	\$11,574.50	\$16.97	E1	Discipline	All forms agreed that the competition could help students understand more about character strengths and enhance their creativity.		√			

15	Participation in external STEM activities and competitions	Whole year	S1-S6	34	\$11,721.48	\$344.75	El	STEAM Education	Students presented during competitions. 8 teams of students participated in the competitions and got Bronze Award, 1st-runner Up, Merit Award, Merit Prize, 2nd-runner Up, 1st-runner Up, Overall 1st-runner Up, and the Champion. All students agreed their creativity, problem-solving skills have been promoted through the competitions.	·				
16	AIAT 2024 Nomination with training and mentorship program - 10 students (competition)	Whole year	S1-S6	10	\$30,450.00	\$3,045.00	El	STEAM Education	Students were motivated to join competition after attending the course. All students agreed their creativity, problem-solving skills have been promoted through the competitions.	*		~		✓
17	Fintech workshop	Whole year	S3-S4	30	\$45,000.00	\$1,500.00	El	STEAM Education	Students were motivated to join competition after attending the course. All students agreed their creativity, problem-solving skills have been promoted through the competitions.	~		✓		✓
18	UNITREE G01 Pro Robot Dog Artificial Intelligence accompanying technology dog workshop	Whole year	S3	111	\$48,500.00	\$436.94	E1	STEAM Education	Students were motivated to join competition after attending the course. All students agreed their creativity, problem-solving skills have been promoted through the competitions.	✓		~		✓
19	Formula One in School course	Whole year	S3-S4	12	\$38,800.00	\$3,233.33	El	STEAM Education	Students were motivated to join competition after attending the course. All students agreed their creativity, problem-solving skills have been promoted through the competitions.	~		~		✓
20	S1 STEM lessons (3D Printing)	Whole year	S1	131	\$1,362.11	\$10.40	El	STEAM Education	Students understand how 3D printing works and some fundamental knowledge about 3D printing. They can make 3D models with 3D printers.	~		~		~
21	S2 STEM lessons (AI)	Whole year	S2	124	\$1,207.59	\$9.74	El	STEAM Education	Students understand how AI works and some fundamental knowledge about AI. They can recognise different objects with AI by using teachable machine.	~		~		~
22	STEAM elites program	Whole year	S2-S4	20	\$49,980.00	\$2,499.00	E6	STEAM Education	All students agreed their creativity, problem-sloving skills have been promoted through the activities.	*				
23	STEAM elites program (Competition)	2nd term	S3-S4	8	\$10,000.00	\$1,250.00	E6	STEAM Education	HK Science Fair Silver Award & Merit Award	*				
24	Entry fees for Speech Festival	First term	S1-S6	40	\$6,455.00	\$161.38	E6	English Language	40 S1-S6 Lau Tsui Wing English Enhancement Course participants took part in the Hong Kong Schools Speech Festival (Solo Verse Speaking) and achieved good results. One student got the 2nd place and another got the 3rd place. 31 of them received the merit certificates, and the remaining 9 received the proficiency certificates.	√		~		
25	English activity-based summer programmes	Aug 2024	\$5	4	\$12,000.00	\$3,000.00	E6	English Language	Four S5 English elite students were nominated for participation in the Summer English News Anchors Camp organised by HKFYG Leadership Institute. They were given the opportunity to experience the work of an English News Anchor and all participants agreed that they developed their English language and communication skills through participation in the camp.	*		~		
26	S5 Geography field camp	Oct 2023	S5	21	\$5,733.00	\$273.00	El	Geog	Students gained field experience.	*	✓			
27	Coach fee for visit to museum & field study sites (Geography)	Whole year	S1-S6	682	\$1,132.80	\$1.66	E5	Geog	Students gained field experience.	√	✓			
28	Local cultural exploration (CCA-Culture explorer)	Whole year	S1-S6	40	\$4,781.00	\$119.53	El	CCA	CCA participants agree that their horizons could be broadened and their generic skills be enhanced. Positive values could be nurtured when erolled in various activities.		*			
29	Various activities and workshops related to values education and counselling support to students	Whole year	S1-S6	682	74,933.10	\$109.87	E1 E2	Counselling	The majority of students actively participated in the activities and 92% of the participants agreed that positive values could be nurtured in them as well as the physical and mental health could be promoted through participation in the activities.		~		~	

30	Training programmes for Hong Kong School Drama Festival	Whole year	S1-S6	682	\$57,100.00	\$83.72	E5	CCA 文理劇社	老師觀察同學積極參與戲劇活動,於學校戲劇節取得 多個獎項,並成功營造校內戲劇藝術文化。		√			
31	Moral & Civic Education activities	Whole year	S1-S6	682	\$6,500.00	\$9.53	E1	мсе	All forms agreed that positive values could be nurtured in them as well as the physical and mental health could be promoted through participation in the activities.		~			
32	S4 &s5 History field trip	Whole year	S4, S5	95	\$7,500.00	\$78.95	El	History	Students gained field experience	√	✓			
33	Audio & Lighting backstage workshop	Whole year	S2-S4	40	\$56,000.00	\$1,400.00	E5	CCA	Students from the manStudents from the stage management team can handle large scale event with specific techniques after participated the program. School events such as speech day and variety show were conducted smoothly by those student helpers.			~		~
34	Travel expense for OLE photography class	Whole year	S4	30	\$4,400.00	\$146.67	E2	OLE-AE	學生能透過出外參觀及活動擴關視野,進行實地學習,有助掌握相關知識。		✓	✓		
35	Gardening and farming programmes / activities	Whole year	S1-S5	40	\$15,000.00	\$375.00	E1	OLE	學生成功種植並收成農作物,除了過程中的技巧和 知識,也有助培養珍惜食物、尊重大自然的價值 觀。	*	~	√	√	
36	古代園遊會	上學期	中一至中六	450	\$16,764.50	\$37.25	E1	中國歷史、數學、視藝、體育	氣氛良好。	√	√	*		
37	歷史文化工作坊	全年	中一至中五	30	\$4,620.00	\$154.00	E1	中國歷史	老師觀察所見,同學非常認真投入活動,更有同學 表示希望舉辦有更多類似的活動。	✓	✓			
38	Good Learning Habits Enhancement Scheme	Whole year	S2	80	\$4,122.32	\$51.53	E1	S2	With the award scheme, students begin to know the keys of starting good learning habits and ideas of learning skills at an early stage.	√				
39	Talk on Art appreciation	Second Term	S2	124	\$2,000.00	\$16.13	E5	Arts KLA	Students participated actively in the talk and showed interest in western art (music and visual) across the centries.	✓	✓	✓		
40	Training of choir (pianist)	Whole year	S1-S6	55	\$18,815.00	\$342.09	E5	Arts (Music)	Students' choral techniques, ensembleship, attentiveness, discipline have improved as a whole.	✓	✓	✓		
41	Training of choir (conductor)	Whole year	S1-S6	55	\$13,500.00	\$245.45	E5	Arts (Music)	Students' choral techniques, ensembleship, attentiveness, discipline have improved as a whole.	✓	✓	✓		
42	S1 'Walk with me' Program	Whole year	S1	131	\$39,800.00	\$303.82	E1	SDC	Students learned to identify their own character strengths and to set incremental goals. Peer learning skills including interpersonal skills and team building were introduced through basic adventure-based activities.		~			
43	綠繩下降(中五級活動)	7月試後活動	S5	113	\$14,110.00	\$124.87	E1	SDC级會	100%出席同學完成活動,班主任和參與同學表示該 活動能體現堅毅精神,唯天氣較熱,可考慮其他日 子進行。		✓	~		
44	Organizing activities by CCA groups	Whole year	S1-6	681	\$26,757.15	\$39.29	E1	CCA	CCA participants agree that their horizons could be broadened and their generic skills be enhanced. Positive values could be nurtured when erolled in various activities.	√	~		√	
45	Class activities organised by Class Association or Form Meeting	Whole year	S1-S6	682	\$16,937.58	\$24.84	E1	Student Development Committee	All forms agreed that the sense of belongings is enhanced through orgaising and participating in class/form activities.		✓			
46	惜食堂活動車費	2023年11月	中四	114	\$4,123.00	\$36.17	E2	CSD,OLE 社會服務	90%以上同學同意活動令他們了解香港貧窮問題, 及有助他們關心社會、同理心等正確價值觀。大部 分同學亦能認真完成工作紙,反映他們在活動所獲 知識及反思。	*	√		√	
47	Aesthetic Education (OLE) Theatre design and Backstage	Whole year	S4	17	\$28,000.00	\$1,647.06	E1	Asthetic, OLE	同學積極參與課堂活動,能透過課堂學習有關舞臺 化妝、聲音、佈景等知識。同時瞭解不同的戲劇形 式,培養對表演藝術的興趣。	√	√			√
48	Drama Appreciation: The Impossible Trial (VA+Music+OLE)	December	\$3-\$6	30	\$6,810.00	\$227.00	E1	Aesthetic, OLE, VA, Music	同學對節目贊譽有加,在觀影後更積極與演員合照 對話,老師亦在課堂上與同學回顧及討論作品內 容。同學能在活動中學習到中華文化、正確的價值 觀及音樂、視覺藝術等知識。	√	√			✓
49	Biology field trip 車費	December	S5	26	\$1,700.00	\$65.38	E2	Biology	Students gained field experience	✓	✓			
50	OLE Activities	Whole year	S1-S6	681	\$56,720.00	\$83.29	E1	OLE	Positive values were strengthened when students participated in OLE activities. Students agreed that their horizons could be broadened and their generic skills be enhanced.	√	✓		√	

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51	試後活動租車費	Jun 2024	S1-S6	681	\$6,600.00	\$9.69	E2	CCA	學生能透過出外參觀及活動擴關視野,進行體驗式 學習。	✓	✓	✓	✓	
52	Training programme for wall design & printing	Whole year	S1-S6	50	\$73,000.00	\$1,460.00	E5	Arts (Visual Arts)	同學能參與及了解壁畫的創作過程,同時對香港藝 地帶有更深刻的認識,並增强學生對學校的歸屬 感。			√	✓	
53	義工服務計劃	Whole year	S2,S4	290	\$52,128.50	\$179.75	E1	CST	With the training on community service, students develop a deeper understanding of their communities and foster a sense of responsibility.				√	
54	領袖訓練營	1st-term	S2-S6	30	\$14,660.00	\$488.67	E1	CCA	Students actively participated in the training. They are able to build up communication skills, leadership skills and even strengthen their self-confidence.		✓			
55	初中畢業成長營	22/3/2024	S3	112	\$48,000.00	\$428.57	EI	S3	活動設計別具心思,嘗試教導學生成長思維。同學 相當投入,尤其下午活動。略嫌場地環境較為嘈 雜。建議來年中三級同學可重辦此活動。		~			
56	Half-day Leadership training	6/2/2024	S1-S5	20	\$6,480.00	\$324.00	E1	CCA	活動以分組形式作War Game訓練及對賽,同學輪流 擔任領袖的角色,不論事前的討論及事後分組檢討 ,都見同學十分投入與積極,氣氛熱烈。活動能增 強團隊協作能力和自信心,培養領導才能,與對圖 書館管理組的歸屬威。		~			
57	Legged Robot Fun Day	22/3/2024	S1	131	\$31,960.00	\$243.97	E6	STEAM Education	中一級 Robot Fun Day (STEAM 活動) 同學能參與及 了解Legged Robot的制作過程,同時對Legged Robot 有更深刻的認識。	~		*		>
58	Flight Device Training Course	Whole year	S4	15	\$48,100.00	\$3,206.67	E6	STEAM Education	Students were motivated to join the competition after attending the Aerosim Flight Device Training course. All students agreed that their creativity and problemsolving skills had been promoted through the training course and competitions.	√		~		√
59	Cloud Computing	Whole year	S1-S6	25	\$45,000.00	\$1,800.00	E6	STEAM Education	Students were motivated to design websites and join competitions after attending the workshops. All students agreed that their creativity and problem-solving skills had been promoted through the workshops.	√		√		√
60	Red Cross Training Camp	06/07/2024-08/07/2024	S1-S5	40	\$15,000.00	\$375.00	E1	CCA	Annual Red Cross Training Camp, camping, leadership training and learning first aid skills		√	√	√	
(Please i	insert rows above if the space provided is insuffic													
	la		b-total of Item 1.1	10,345	\$1,552,727.64	1								
1.2	Non-Local Activities: To organise or particip	pate in non-local exchange activiti	es or non-local con	petitions to broa	den students horn	zons							I	
2														
3									+					
4			 						+					
	insert rows above if the space provided is insuffic	cient.)												
			b-total of Item 1.2	0	\$0.00									
		Expen	ses for Category 1	10,345	\$1,552,727.64									
E 200-10 (#1,00-21,121,10-1						1								

Category 2: To procure equipment, consumables or learning resources for promoting life-wide learning

No.	Item	Purpose	Actual Expenses (\$)
1	Life Planning resources	Purchasing 尋找生命的色彩 / 生涯地圖 / Transportation fee / HKACMGM membership / other resources	\$5,720.00
2	STEAM P1S Combo 3D Printer resources	STEAM Interest S1 STEAM Lesson Activity	\$34,048.54
3	Ingredients and cooking utensils	To purchase consumables for cooking lessons and the English Café	\$28,935.20
4	Equipment for geography fieldwork	To purchase equipment for learning activities conducted at field sites	\$760.00

		Expenses for Categories 1 & 2	\$1,626,922.65
		Expenses for Category 2	\$74,195.01
(Please	insert rows above if the space provided is insuffi	cient.)	
10	Aesthetic Education (OLE) Theatre design and Backstage materials	To purchase equipments for make up and theatre model making	\$0.00
9	Gardening and farming resources	To purchase equipments, tools, seed, plants needed in field.	\$0.00
8	S4-OLE-Ceramics	To purchase different kinds of clays and consumerable equipments	\$1,325.78
7	S4-OLE-Creative Technology	equipments(Buying boards, PLA materials)	\$3,405.49
6	Education Kits	Purchasing Vision Kits and Voice Kits for Google AIY Artificial Intelligence Project	\$0.00
5	Counselling resources	To procure materials on health and care for library use and group activities	\$0.00

Category 3: Number of Student Beneficiaries

Total number of students in the school:	681
Number of student beneficiaries:	681
Percentage of students benefitting from the Grant (%):	100%

Name of Contact Person for LWL:	Ms Cheung Mei Yee
Post of Contact Person for LWL:	Vice Principal

* Input using the following codes; more than one code can be used for each item.	
E1 Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)	E6 Fees for students attending courses, activities or training organised by external organisations recognised by the school
E2 Transportation fees	
E3 Fees for non-local exchange activities / competitions (students)	E7 Purchase of equipment, instruments, tools, devices, consumables
E4 Fees for non-local exchange activities / competitions (escorting teachers)	E8 Purchase of learning resources (e.g. educational softwares, resource packs)
E5 Fees for hiring expert / professionals / coaches	E9 Others (please specify)